

All rules and regulations should be followed according to the 2026 Little League Baseball Rule Book (LL Rulebook). The rules below reaffirm select LL Rulebook rules and outline additional rules that the Ankeny Little League has adopted. If you have any questions about these, please contact your league administrator.

Rule #	Rule Description (* next to rule denotes a modification (to rule itself or league/age applicability) from previously played year)	8
		Rookies
5	Batting/Fielding – Batters will receive a maximum of 4 pitches from kid pitchers and up to 4 pitches from the coach. After four coach pitches without hitting the ball, the batter is out by strikeout.	X
6	Batting – Batters are not out by strikeout for swinging and missing three pitches. A batter is only out by strikeout once the maximum number of pitches has been reached.	X
7	Batting – If a batter is hit by a kid pitcher, it is a dead ball and the batter will take the base.	X
8	Batting – If the final coach pitch results in a foul ball, an additional pitch is given.	X
10	Batting – Bunting is allowed off of kid pitcher only.	X
11	Batting – Baserunning outs apply. A player who is called out shall not continue to run the bases.	X
12	Batting – Coaches on the field nearest the play will call the outs on the basepaths.	X
13	Batting/Fielding – All players bat and play the field, with up to 6 infielders (including catcher) and the rest outfield.	X
14	Baserunning – When the pitcher position (player or coach) receives the ball near the mound area from another fielder, the play is dead. Baserunners not halfway to the next base must return to the previous base. Exceptions: last batter of the inning (T-ball only) and force outs.	X
16	Players – There is no minimum number of players required per team to play a game.	X
26	Equipment – Catchers are required to use a catcher's mitt, catcher's mask with "dangling" throat guard, and athletic support with protective cup (male players only). See Rules 1.12 and 1.17.	X
27 *	Equipment – Bats must meet the USA Bat standard (USA stamp or qualifying wooden bat). If an illegal bat is discovered during the at bat or prior to the next batter, the batter is out and the team loses a base coach or ejection of the manager (2nd violation). See Rules 1.10 and 6.06(d). It is the defensive team's responsibility to identify an illegal bat.	X
30	Batting Cages – If in demand, teams may only use one batting cage at a time. Pre-game gets priority over practice, and Little League gets priority over any other use.	X
33	Game Schedule – Rain outs/Extreme Weather cancellations may or may not be rescheduled (many of the younger ages don't reschedule). Any managers wishing to reschedule a game should work with the League Scheduler.	X
34	Coaching – Coaches on the field during play must be managers, coaches, board approved parents, or siblings age 9-17. If a non-adult (under age 18) is on the field during play, a helmet must be worn.	X
39	Dugouts – Maximum of 4 adults in the dugout at all times.	X
41	Dugouts – During play, there must be at least one league-approved adult in the dugout at all times. Any adult in the dugout must be approved by the league, per Little League International.	X
43	Dugouts – Players not involved in active play must be in the dugout behind the fence.	X
44	Dugouts – On Deck batters are not allowed.	X
45	Dugouts – Home team occupies the 3rd base dugout. Visitor occupies the 1st base dugout.	X
46	Teams – Players, coaches, and fans shall not curse or engage in unsportsmanlike behavior, whether directed toward the other team (e.g. derogatory chanting, clapping at the pitcher on the bases, taunting, etc) or not directed toward but intended to distract the other team (e.g. sudden noises, starting a chant, or clapping just as a pitcher starts their windup, as a batter receives the pitch, or as a fielder attempts to make a play).	X
49	Innings – Consist of 3 outs or 5 runs, whichever comes first.	X
53	Innings – No minimum or maximum number of innings. Follow the applicable time guidelines.	X
57	Maintenance – All players and managers are responsible for picking up trash inside dugouts, around fences, field and seating areas.	X
58	Pitching – Kid pitchers will throw up to 4 pitches to each batter. Maximum 12 batters faced per pitcher, resulting in up to 48 pitches (Little League max pitch count per day for this age is 50).	X
60 *	Pitching – For regular season games, coaches are allowed to warm up pitchers on the mound between innings or outside of the fence.	X
62 *	Equipment – LL Rule 1.11(a)(3) restricts white and gray undershirts from being exposed by the pitcher.	X

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63	Equipment – Players are not allowed to wear metal cleats (LL Rule 1.11(h)).	X
64	Practice – No batting practice from home plate on the field before games. Utilize the batting cages.	X
65	Practice – No warm-up pitching is allowed from the mound before the game.	X
66	Practice – Infield practice can be taken before a game - visitors first, home team second. Each team can take practice for 10 minutes. Coaches and players should be mindful of chalk lines during warmups.	X
67	Practice – Players and coaches shall not throw or bat hard balls or weighted balls directly into the field fences or the batting cage fences. This is to prevent major field maintenance costs.	X
68	Practice – Pitchers are not to pitch more than 35 pitches per scrimmage/practice game. The threshold can be passed only when finishing a batter.	X
71	Time Limit – Monday-Friday (non-double headers): No new inning after 1 hour and 30 minutes. There are no hard stops.	X
72	Time Limit – Monday-Friday (double header games scheduled for a field) and Saturdays: No new innings after 1 hour and 15 minutes. There are no hard stops.	X

Other General Rules of Conduct:

1. **All adults and players are expected to follow the Little League Code of Conduct.** Coaches must remember they are setting an example for all players.
2. * Absolutely NO PROFANITY will be allowed by players, managers, coaches or parents. Use of profanity, confirmed by an umpire or Officer of the Day, shall result in an ejection for any player, manager, coach, or fan.
3. * No tobacco, alcohol, or vaping products are allowed at the Ankeny Little League complex.
4. Managers are responsible for their team's behavior while they are on the playing field and dugout.
5. Each manager will control the conversation of his or her players toward the other team in a sportsmanlike manner. No derogatory chanting, etc. will be allowed. No direct gesturing (ex. clapping on the bases) intended to distract the pitcher will be tolerated.
6. The manager will always approach the umpire in a sportsmanlike manner.
7. Any umpire's decision which involves judgment is final. No player, manager, or coach shall object to a judgment decision. The manager should bring umpiring complaints to the Officer of the Day/Umpire Coordinator AFTER the game. A complaint form must be completed.

NOTE: Any umpire may eject a player, manager, or coach in violation of these rules. Any Officer of the Day may eject a player, manager, coach, or fan in violation of these rules, potentially on recommendation from another Board member.

PENALTY FOR EJECTION: cannot be present at the game site for remainder of that game AND team's next game (including pre- & post-game). See LL Rules 4.07 and 9.01(d).